



Penny de Byl



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Holistic Game Development with Unity: An All-In-One Guide to Implementing Game Mechanics, Art, Design, and Programming

By Penny de Byl

Focal Press. Paperback. Book Condition: New. Paperback. 504 pages. Dimensions: 9.6in. x 7.4in. x 1.1in. The independent developer has ascended, and the new business model demands agility. You have to be able to work on all aspects of game creation, and your teams game will publish directly to platforms like Android, iPhone, and Facebook. You'll use Unity, the hottest game engine out there, to do it. In order to earn your place on the elite development team, you must master both sides of the development coin: art and programming. Holistic Game Development with Unity is an authoritative guide to creating games in Unity. Taking you through game design, programming, and art, Penny de Byl uses a holistic approach to equip you with the multidisciplinary skills you need for the independent games industry. With this book, you will master essential digital art and design principles while learning the programming skills necessary to build interactivity into your games. The tutorials will put these skills into action. The companion website offers: source code for completed projects from the book, art assets, instructional videos, a forum, author blog and lesson plans and challenge questions for professors. Examines art and programming in unison—the only one-stop shop...



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Extensive guideline! It's this sort of excellent read. It had been written quite properly and helpful. You can expect to like just how the writer create this book.

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This book will never be straightforward to start on reading through but quite enjoyable to learn. Better than never, though I am quite late in start reading this one. Your lifestyle span will probably be convert once you complete reading this publication.

-- **Dr. Kadin Hane DVM**